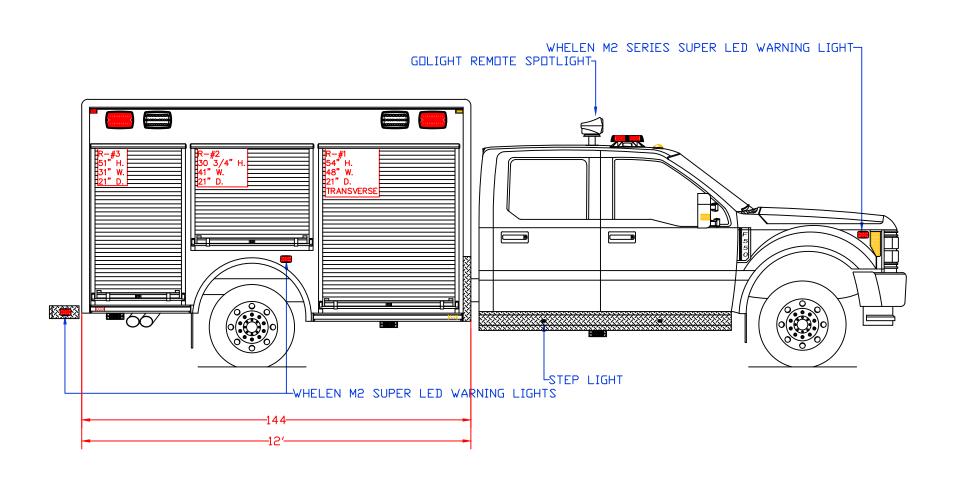




CUSTOMER APPROVED BY:	PAINT CODE:
VEHICLE TYPE:QUICK ATTACK	CHASSIS: FORD F-550 CREW CAB 4X4
. VIEW: STREETSIDE	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION:

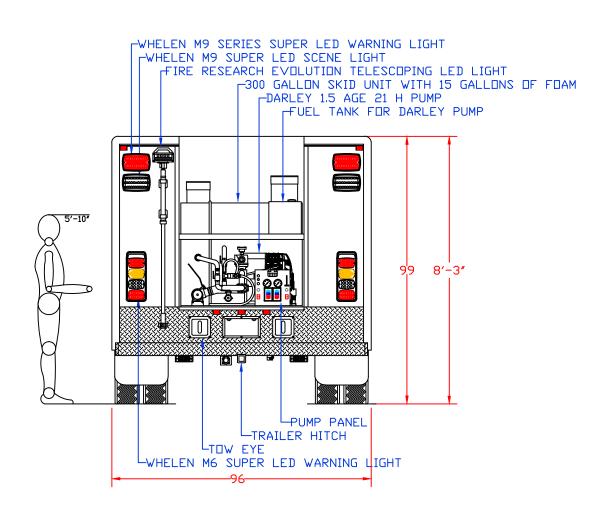




mcbfire.com Custom Bodies, Inc. 909 South East Street Rock Rapids, IA 51246 Custom Bodies, Inc. (800) 843-4288 Toll Free (712) 472-4725

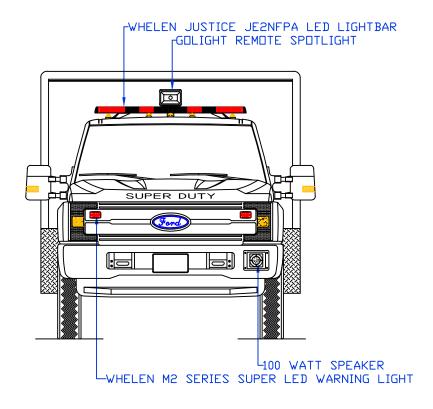
CUSTOMER APPROVED BY:	PAINT CODE:
VEHICLE TYPE:QUICK ATTACK	CHASSIS: FORD F-550 CREW CAB 4X4
VIEW: CURBSIDE	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION:

PROPOSAL FOR: SKAGIT COUNTY





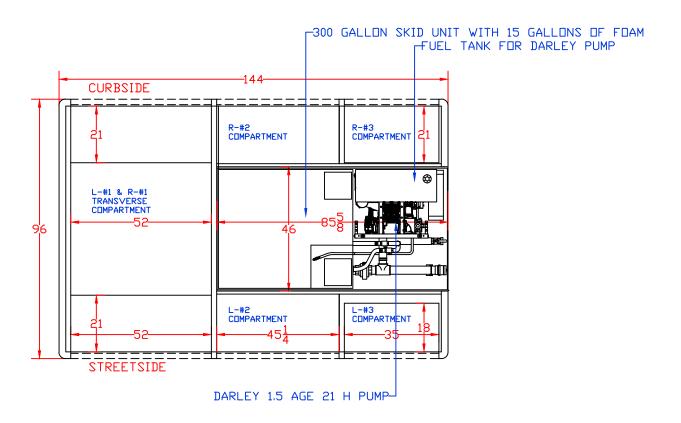
CUSTOMER APPROVED BY:	PAINT CODE:
VEHICLE TYPE:QUICK ATTACK	CHASSIS: FORD F-550 CREW CAB 4X4
VIEW: REAR	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION:





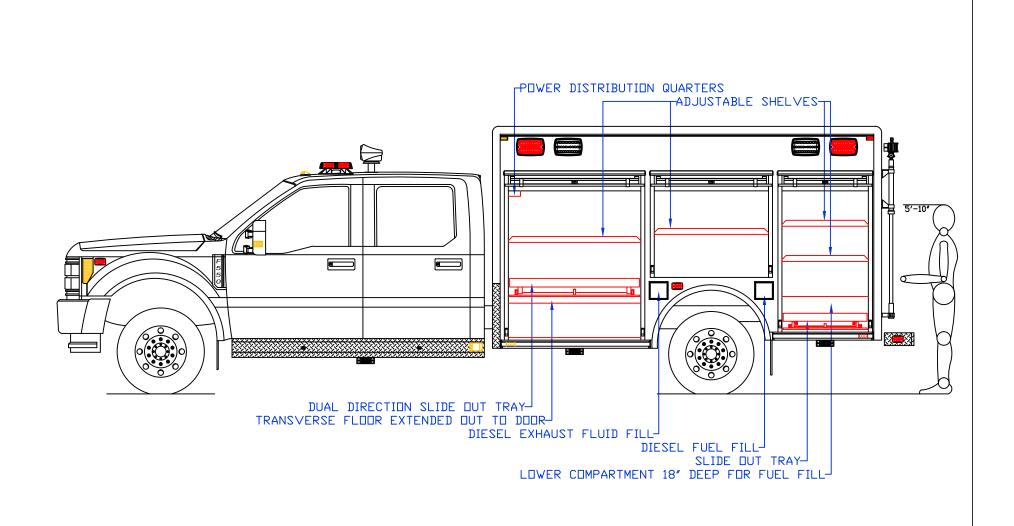
CUSTOMER APPROVED BY	PAINT CODE:
VEHICLE TYPE:QUICK ATTAC	CHASSIS: FORD F-550 CREW CAB 4X4
VIEW: FRONT	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION:

PROPOSAL FOR: SKAGIT COUNTY



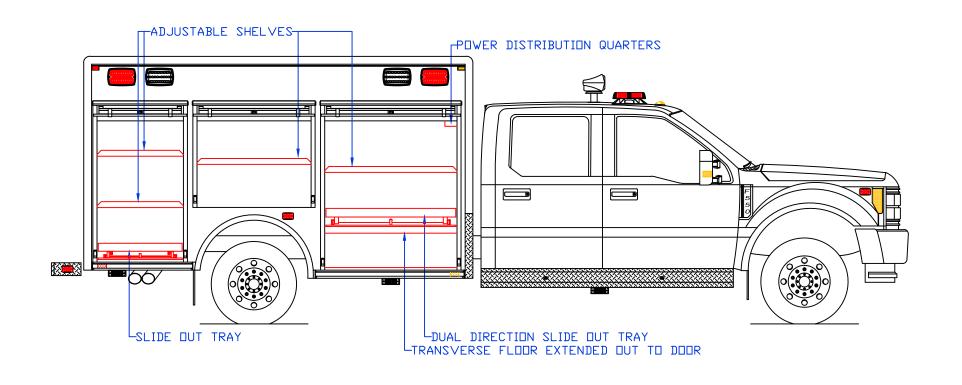


CUSTOMER APPROVED BY:	PAINT CODE:
VEHICLE TYPE:QUICK ATTACK	CHASSIS: FORD F-550 CREW CAB 4X4
VIEW: TOP	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION:





CUSTOMER APPROVED BY:	PAINT CODE:
VEHICLE TYPE:QUICK ATTACK	CHASSIS: FORD F-550 CREW CAB 4X4
VIEW: STREETSIDE COMPARTMENT LAYOUT	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION:





CUSTOMER APPROVED BY:	PAINT CODE:
VEHICLE TYPE:QUICK ATTACK	CHASSIS: FORD F-550 CREW CAB 4X4
VIEW: CURBSIDE COMPARTMENT LAYOUT	BODY MAT'L: ALUMINUM
SCALE: NTS	BODY LENGTH:144"
DRAWN BY: NRW	APPROVED BY:
DATE: 9/13/2016	BODY STYLE:
DWG NO.: SKAGITCO	REVISION: